

# System Architecture for a Dynamic-Spectrum Radio

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# Dynamic-Spectrum Radio System

## “Top Down Approach”

- Requires accurate transmitter and receiver databases
- Limited by accuracy of propagation models
- Sharing in frequency & location
- Improves spectrum usage for unlicensed but allocated spectrum

# Dynamic-Spectrum Radio System “Bottom Up Approach”

- Discover the actual usage
- Sharing in frequency, location, & time
- Lessons need for accurate databases and propagation models
- Maximizes spectrum reuse

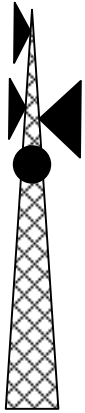
# Paramount Goals for the Dynamic-Spectrum Radio System

- Designed to limit Interference
  - Work in with the existing spectrum users not against
- Transparent to existing spectrum users
- Realizable device
  - Cost (today)

# Design Objectives of the Dynamic-Spectrum Radio System

- Link lengths greater than 10 km possible
  - Longer range than unlicensed services
    - Moderate Transmit Power
    - High Gain Directional Antenna
- Frequency from 500 MHz to 6 GHz
  - Low-Cost Receiver and Transmitter
  - Good Propagation Characteristics
- Temporary frequency use
  - No fixed location-frequency license

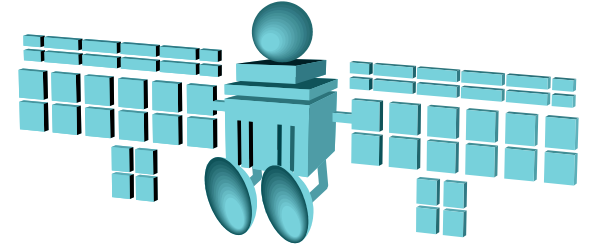
# Radio Spectrum Environment



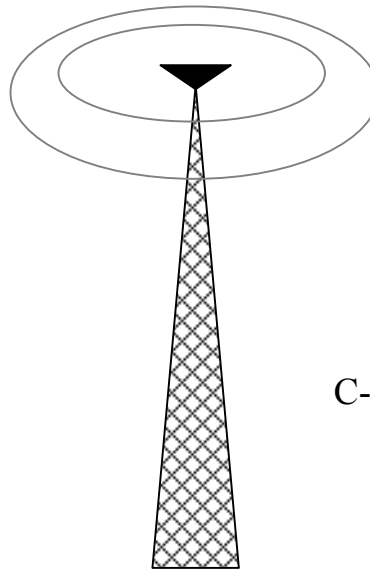
Terrestrial Microwave



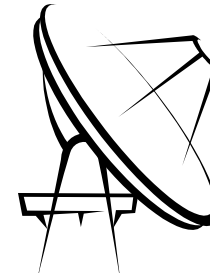
Ku-Band Satellite



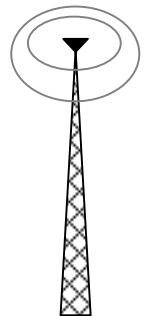
Satellite



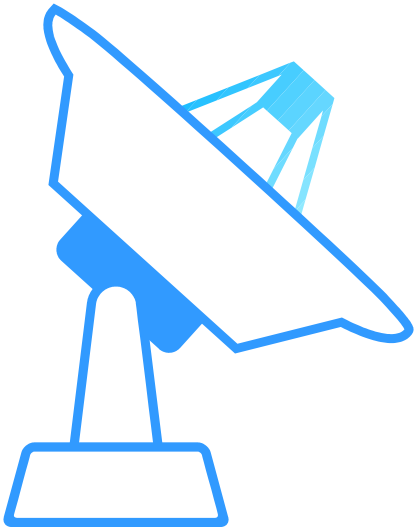
UHF Broadcaster



C-Band Satellite



Radio Navigation

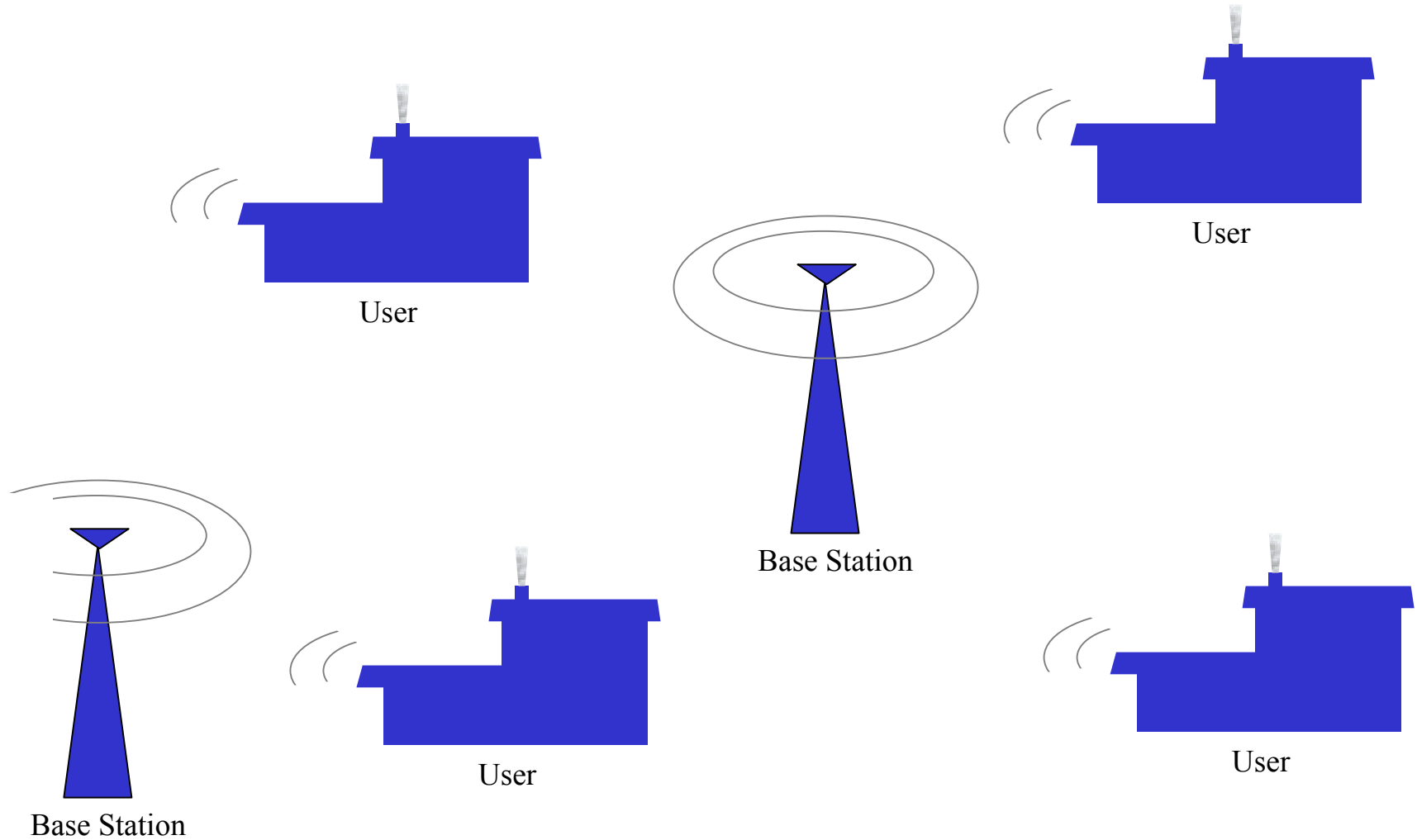


Passive Radio Astronomy

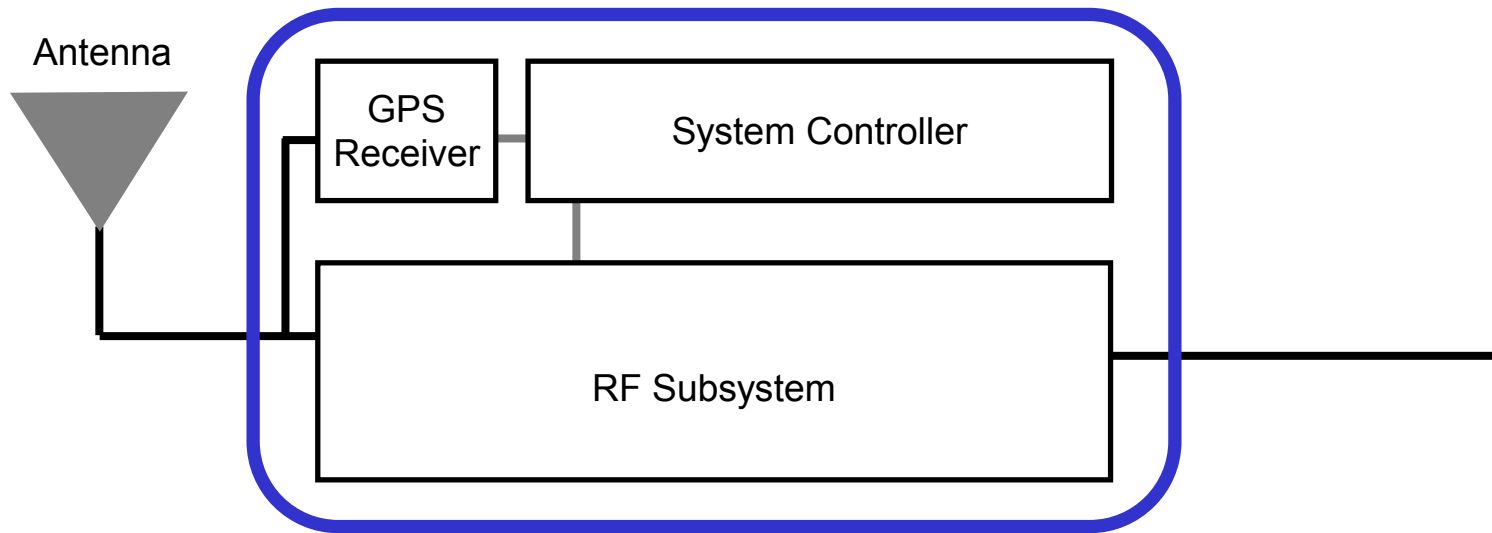


Mobile Services

# Fielded Dynamic-Spectrum Radio System



# Transceiver Block Diagram

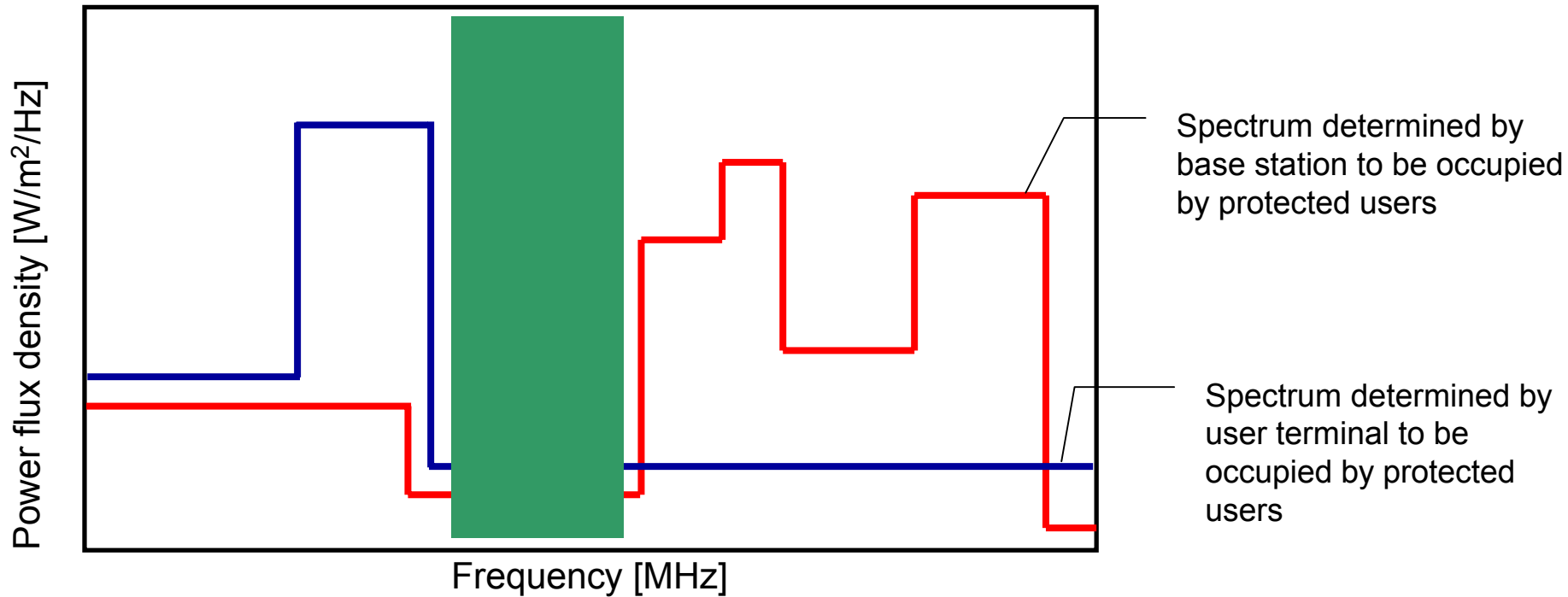




# Base Station Control System

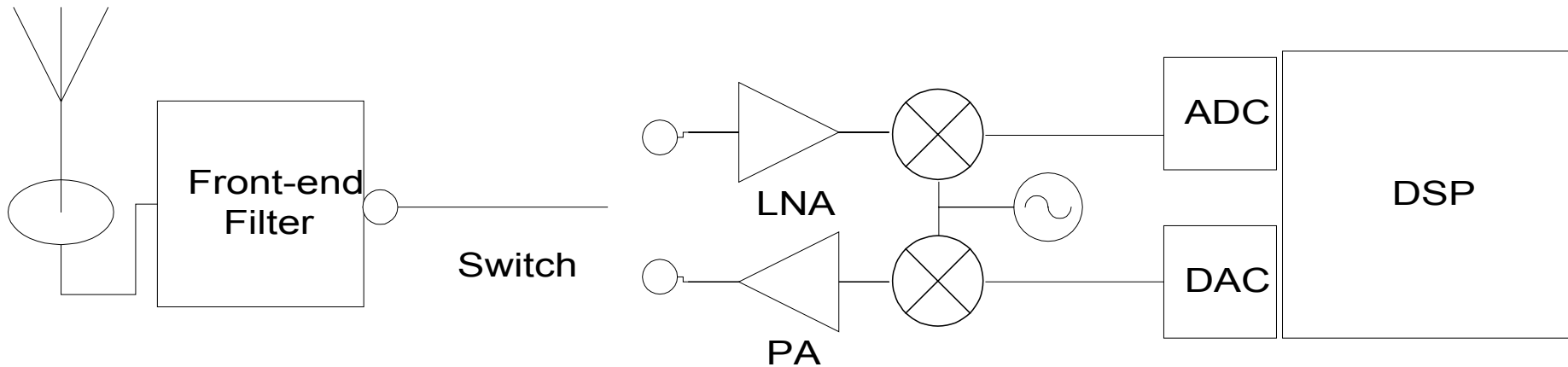
- Obtains:
  - The location of all the users stations
  - The spectrum heard by the users stations
- Has knowledge of:
  - Near by sensitive spectrum users (passive and low power users)
  - Local geographic terrain (propagation characteristics)

# Spectrum Assignment Map for User Terminal



 Assigned spectrum to user terminal

# RF Front-end



Analog: octave and multi-octave operation

Not Software Defined!

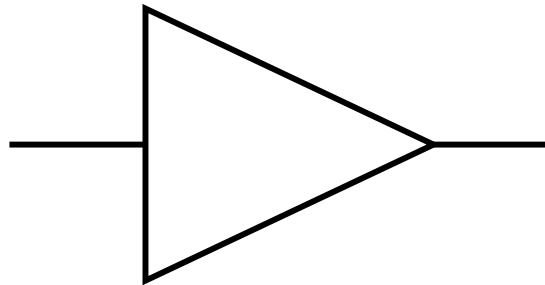
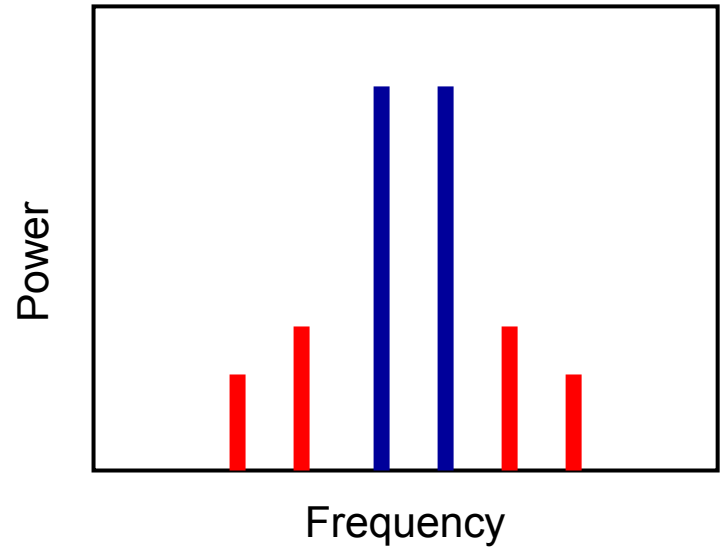
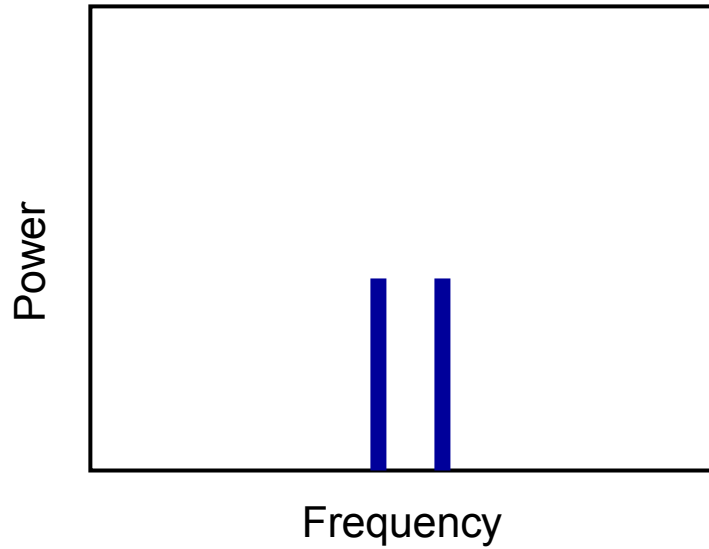
# Implementation Realities

- Intermodulation
  - LNA (Low Noise Amplifier)
    - Limit Available Spectrum Seen
  - PA (Power Amplifier)
    - Can cause Interference
- TDD preferred over FDD
  - Filter reuse
  - Listen interval

TDD = Time Division Duplexing

FDD = Frequency Division Duplexing

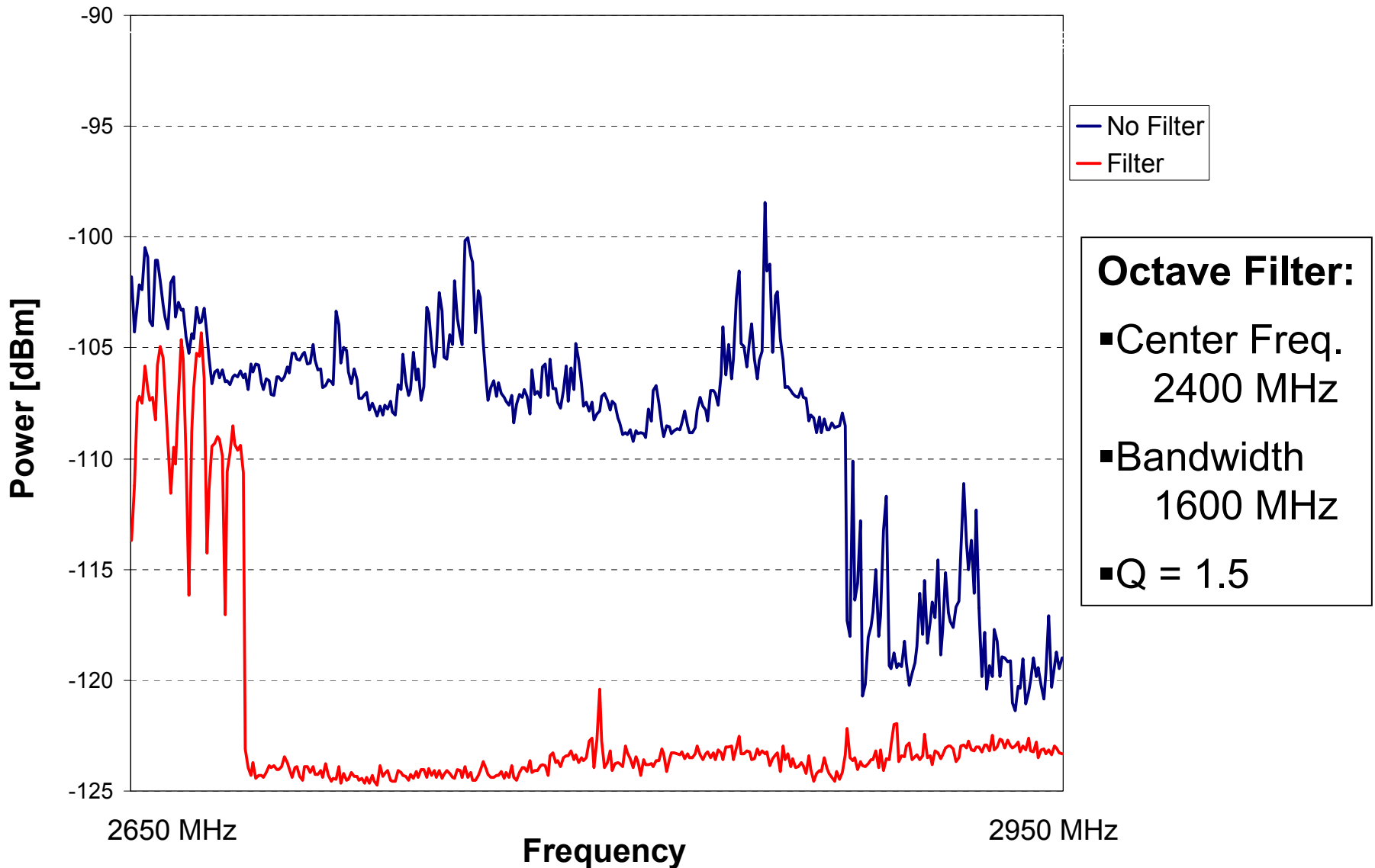
# Intermodulation



# Intermodulation Reduction Techniques

- LNA
  - High IP3
  - Attenuation (find optimum amount so that the thermal noise floor reaches the height of the intermodulation products)
- PA
  - Linearization
    - Predistortion
    - Feedforward
    - Feedback

# Intermodulation



# Unknown Variables

- What band to select?
- Will it be reliable over time?
- Will it work over the long term?



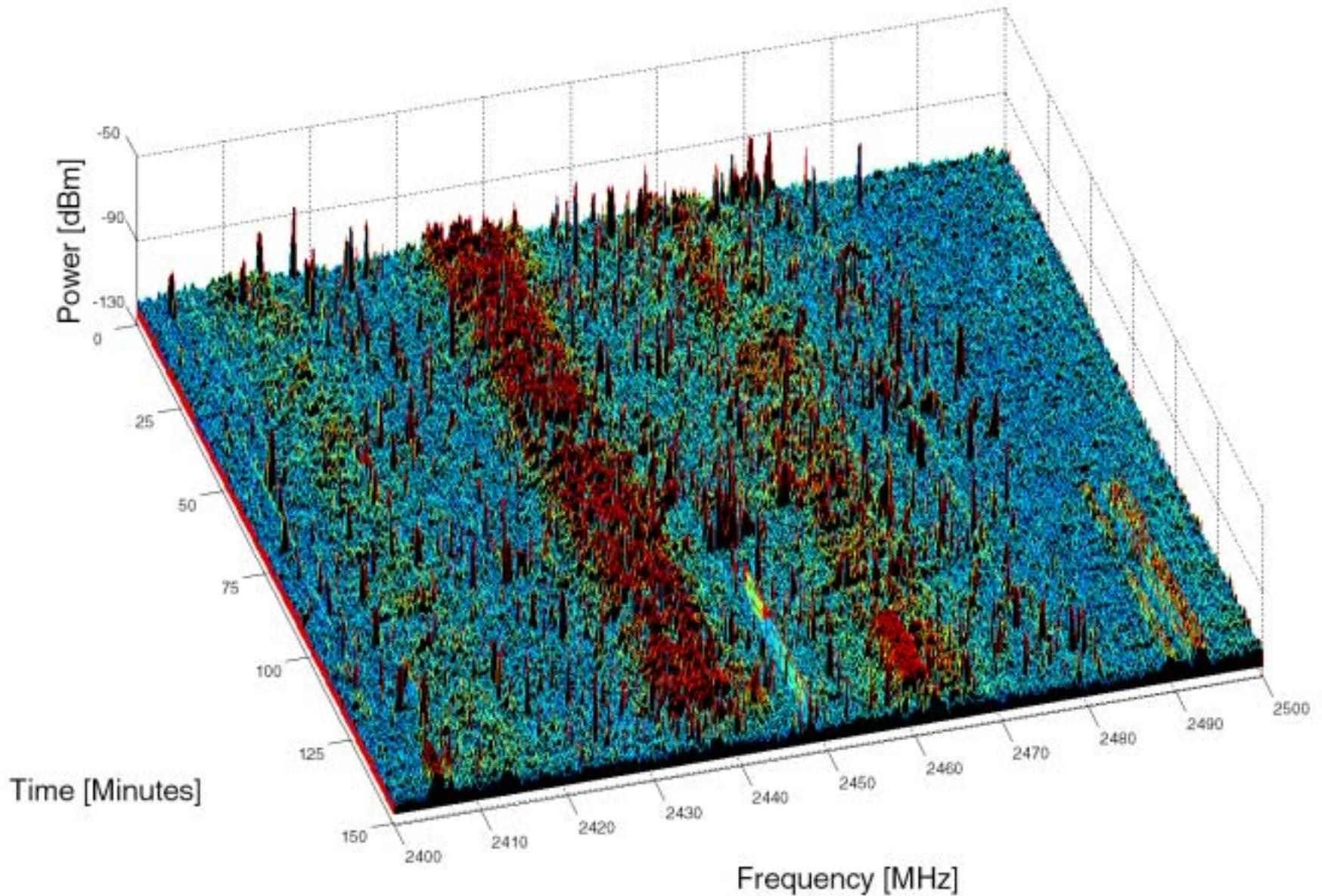
# Spectrum Study Variables

- Frequency
- Time
- Polarization (Linear, Circular)
- Space (Latitude, Longitude, Altitude)
- Azimuth
- Location type (Urban, Suburban, Rural)

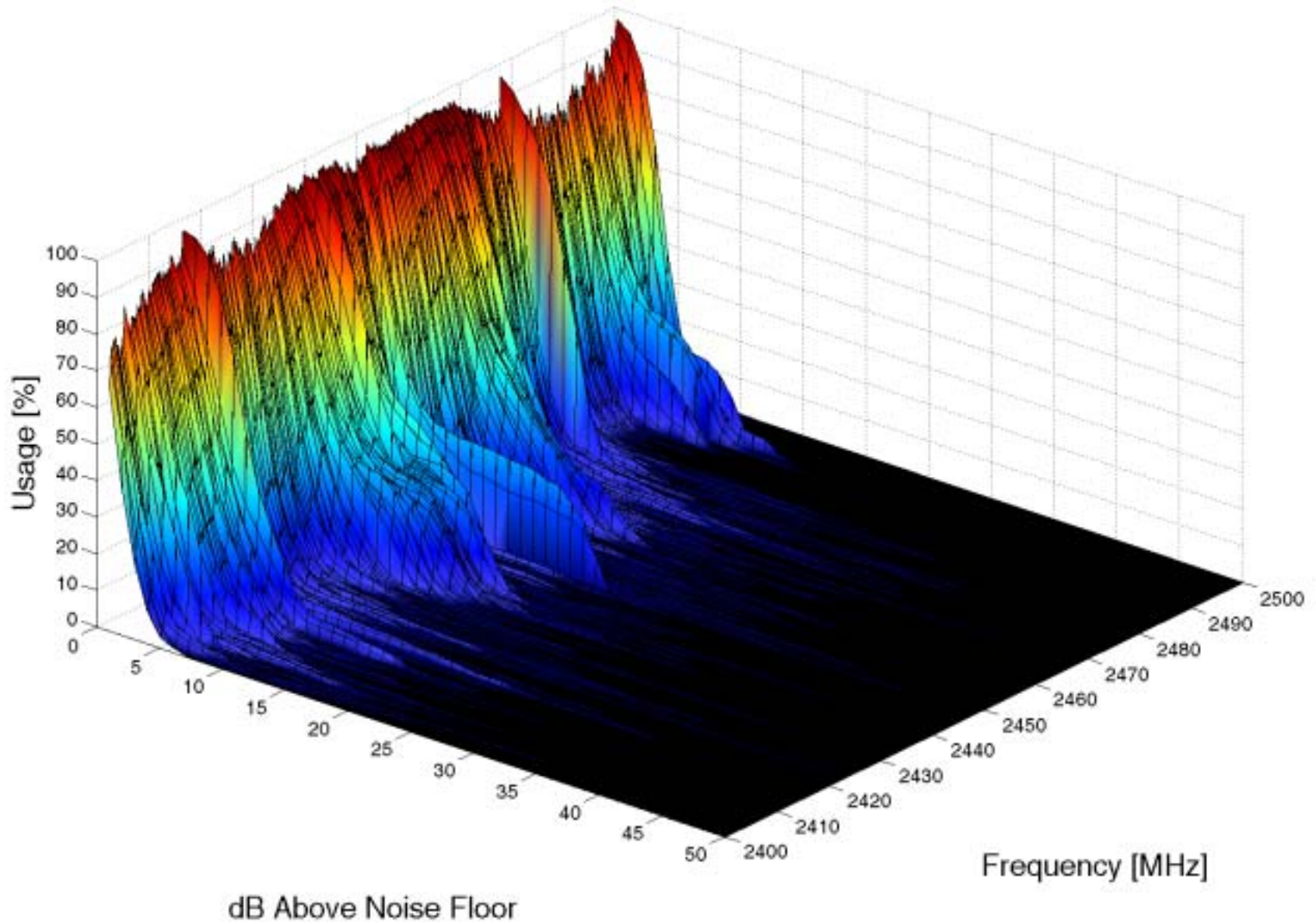
# Atlanta Measurement Site



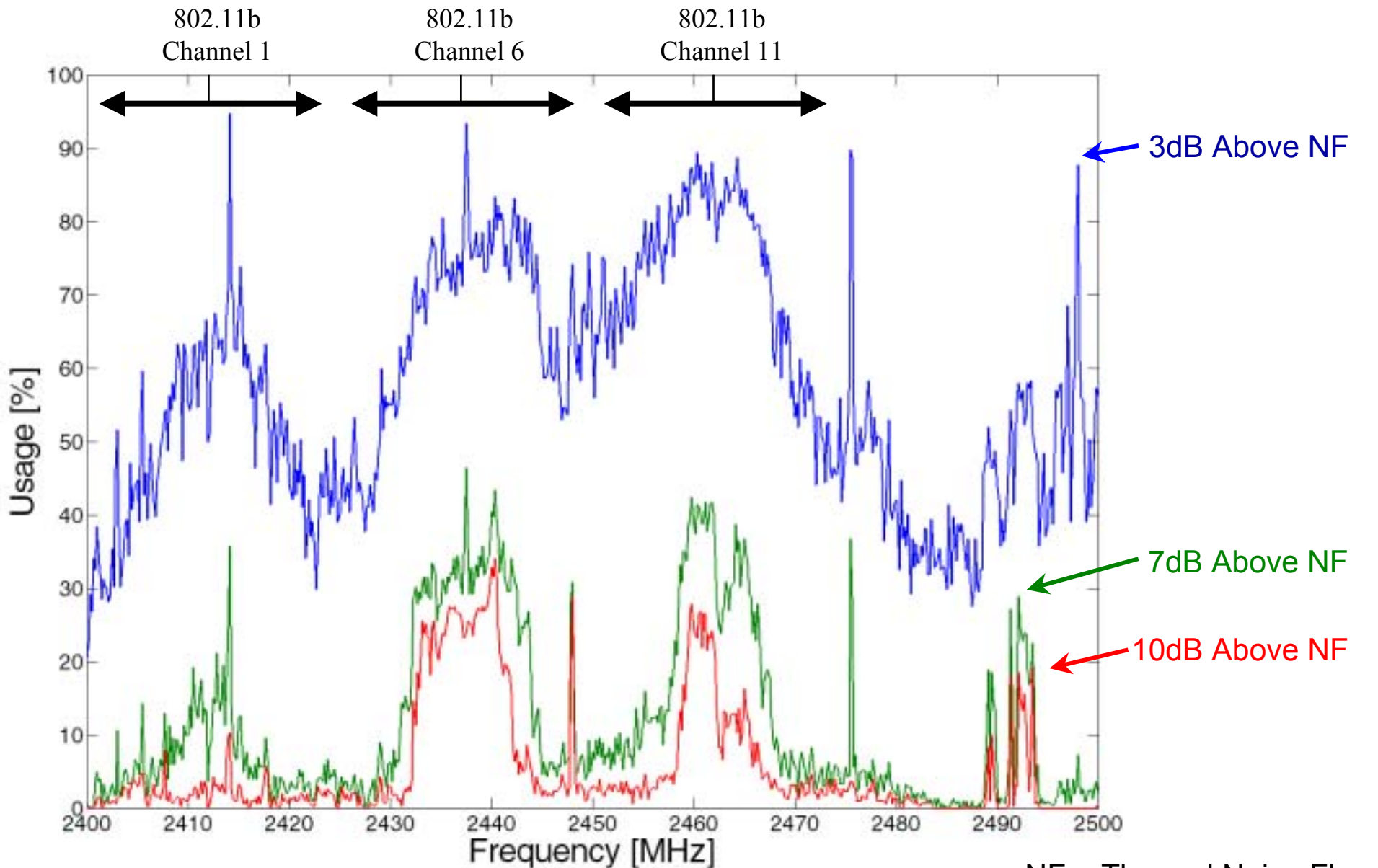
# Time Usage Profile



# Time Usage Profile: Duty Cycle

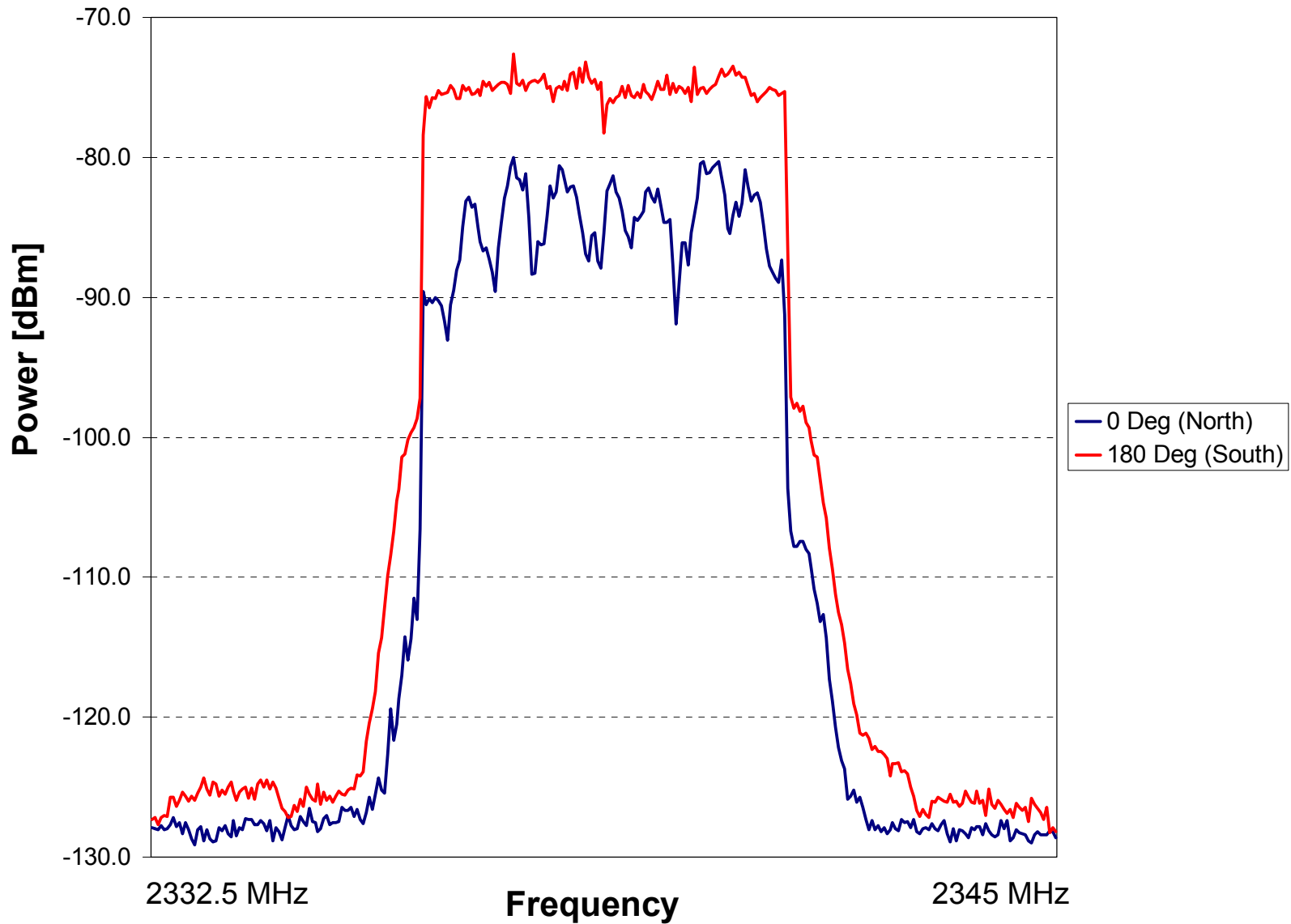


# Time Usage Profile:Duty Cycle

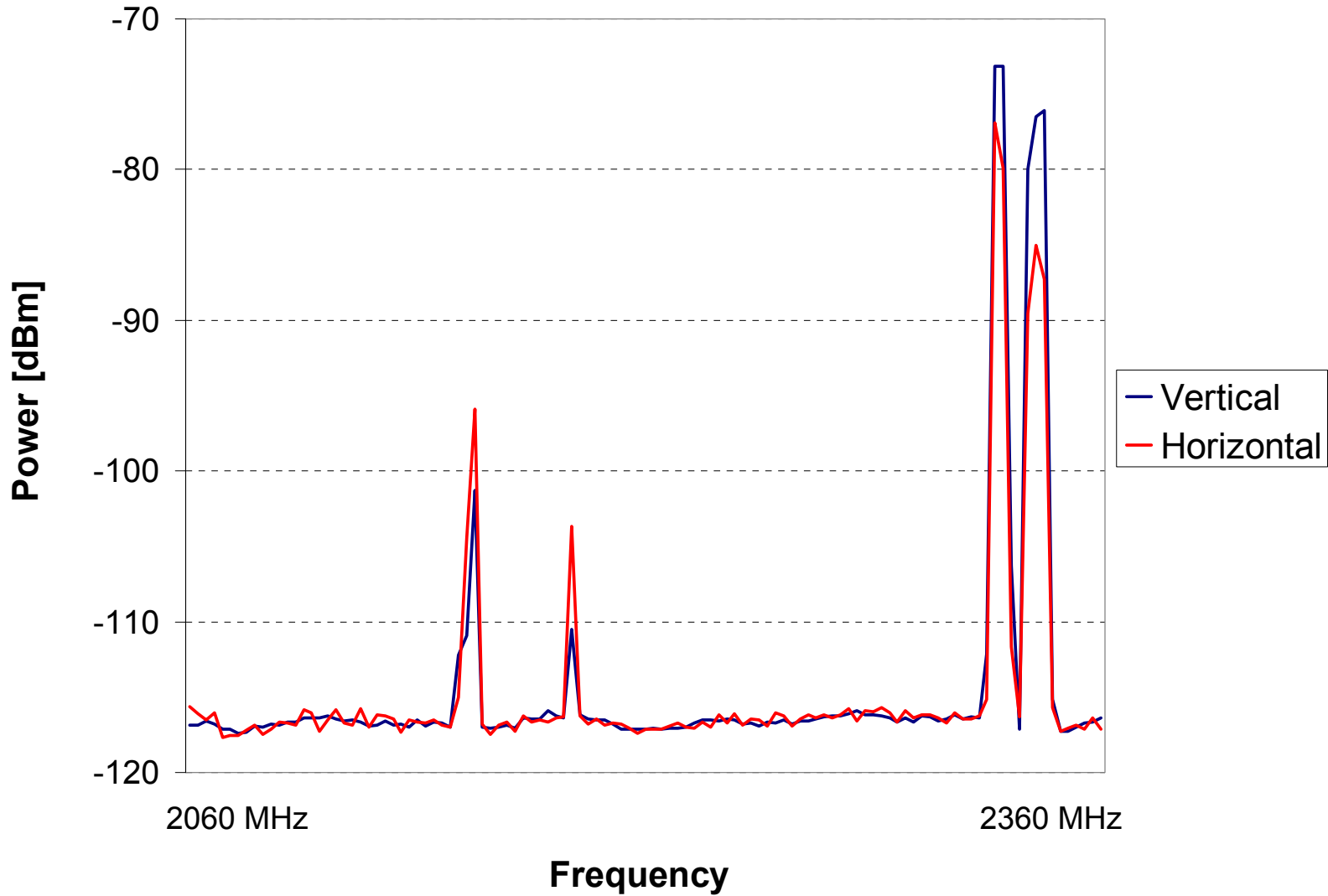


NF = Thermal Noise Floor

# Azimuthal Profile



# Polarization Usage



# Data Mine Spectrum Measurements

- Find inactivity
  - Frequency
  - Time
- Quantify the amount of reusable spectrum
- Examine periodic usage
  
- Given a dynamic-spectrum implementation
  - Determine its reliability
  - Predict its long term feasibility



# Dynamic-Spectrum Radio System with Data Mining

- Improves its knowledge of the local spectrum environment over time and with increasing number of users
- Assigns spectrum with respect to the data rate and QoS requirements of the users

QoS = Quality of Service

# Questions

